



MOTHMAN

SHADOWS OF
POINT PLEASANT

OFFICIAL PRESS KIT

SEPTEMBER 2026 | BLACK HOLLOW STUDIOS

A FIRST-PERSON HORROR INVESTIGATION

Mothman folklore. Missing persons. UFOs. A conspiracy buried beneath America.

STEAM NEXT FEST

OCTOBER 19-26, 2026

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GAME OVERVIEW

MEDIA-READY SUMMARY



A former military investigator travels to Point Pleasant, West Virginia, to solve a series of murders and child disappearances. What begins as a grounded investigation descends into missing-person cases, UFO sightings, government cover-ups, secret facilities, and encounters with a winged figure the townspeople call the Mothman.

PRESS DESCRIPTION

Mothman: Shadows of Point Pleasant is a cinematic first-person horror adventure combining investigation, exploration, environmental puzzles, stealth, firearms, evidence photography, and story-driven survival horror. Players follow clues across Point Pleasant, dark forests, abandoned structures, TNT bunkers, and restricted underground facilities.

TITLE	Mothman: Shadows of Point Pleasant
DEVELOPER / PUBLISHER	Black Hollow Studios
CREATOR	Chadwick Grimes - solo developer
GENRE	First-person horror / action-adventure
PLATFORM	Windows PC via Steam
RELEASE	Coming soon
LANGUAGE	English interface and subtitles
STEAM NEXT FEST	October 19-26, 2026
BUSINESS MODEL	Single-player premium game

CORE FEATURES

- Investigate murders, disappearances, and paranormal evidence in first person.
- Explore Point Pleasant, forests, abandoned buildings, TNT bunkers, and secret facilities.
- Solve environmental puzzles, photograph clues, collect documents, and manage inventory.
- Survive stealth encounters and defend yourself against hostile entities and experiments.
- Encounter cryptids, UFO phenomena, government conspiracies, and psychological horror.
- Follow a cinematic, chapter-based story inspired by the enduring Mothman legend.

THE INVESTIGATION

STORY AND ATMOSPHERE



THE TOWNSPEOPLE WHISPER ABOUT RED EYES.

The deeper the evidence leads, the less human the truth becomes.

Set against the folklore-soaked landscape of Point Pleasant, the game begins with a series of brutal murders and unexplained child disappearances. The player enters as an investigator, not a superhero: collecting evidence, documenting scenes, questioning what is real, and following a trail that powerful forces want buried.

The mystery expands from a small West Virginia town into forests, bunkers, underground transit routes, restricted laboratories, and a hidden world of military experiments. Mothman is more than a jump-scare icon; the legend becomes part warning, part mystery, and part guide through a conspiracy that reaches far beyond Point Pleasant.

CONTENT NOTE

Contains disturbing horror imagery, violence, frightening creatures, murder-investigation themes, missing persons, government conspiracy, and psychological horror.

CHADWICK GRIMES

FOUNDER / SOLO DEVELOPER / CREATURE & ENVIRONMENT ARTIST

Chadwick Grimes is a Mississippi-based independent developer, oil painter, and 3D creature artist. Through Black Hollow Studios, he is building *Mothman: Shadows of Point Pleasant* as a solo-developed horror experience that brings together cryptid folklore, cinematic investigation, original creature work, and government-conspiracy horror.

ABOUT BLACK HOLLOW STUDIOS

Black Hollow Studios is an independent game studio focused on dark, atmospheric, story-driven horror. Its work blends regional folklore, paranormal mystery, science fiction, and handmade visual worldbuilding.

COVERAGE ANGLES

- A solo developer's modern reimagining of the Mothman legend.
- West Virginia cryptid folklore meets military and UFO conspiracy horror.
- From fine-art and creature-design practice to a full Unreal Engine horror world.
- A cinematic indie horror title preparing for Steam Next Fest: October 2026.

MEDIA & CONTACT

LINKS, PERMISSIONS, AND CREDITS

PRESS CONTACT	theman456984@gmail.com
STEAM STORE / TRAILER	https://store.steampowered.com/app/4845880/
DEVELOPER WEBSITE	https://www.chadwickgrimes.com/
YOUTUBE	Chadwick Grimes Game Works
STUDIO	Black Hollow Studios

MEDIA USAGE PERMISSION

Press, creators, streamers, and video producers may use official screenshots, game footage, logos, and descriptive text supplied by Black Hollow Studios for editorial coverage, reviews, previews, livestreams, social posts, and videos about Mothman: Shadows of Point Pleasant. Please credit Black Hollow Studios and link to the Steam store page when practical.

QUICK CREDIT LINE

Mothman: Shadows of Point Pleasant - developed and published by Black Hollow Studios; created by Chadwick Grimes.

WISHLIST ON STEAM

Steam Next Fest: October 19-26, 2026